

SYSTEM AND METHOD FOR COHERENT MULTI-h CONTINUOUS PHASE MODULATION WAVEFORM

[0001] The need for electronic counter countermeasures (ECCM) in tactical communication systems to provide message security is well established. One common form of ECCM to combat electronic counter measures is the use of frequency hopping. A current hopping system takes the common 16k bits per second (bps) non-coherent Frequency Shift Keying (FSK) waveform and changes the modulation frequency in a pseudorandom manner. This system transmits several symbols per hop. However, this system is considered slow and is non-coherent.

[0002] To demodulate with phase coherency, prior art hopping schemes typically add known pilot symbols to every hop frame. These pilot symbols, while enabling coherent hopping, severely limits the payload throughput. Therefore it is an object of the present disclosure to increase the payload throughput by exploiting the properties of multi-h continuous phase modulation (CPM) waveforms.

[0003] Mil-Std188-181B-CPM is an example of a multi-h CPM waveform. The 181B-CPM waveform is a coherent quaternary full-response multi-h continuous phase modulation waveform. During a symbol period the phase of the transmitted signal is linearly ramped (constant frequency) with a slope of $a_i \pi h_i / T_s$, where a_i is a 2 bit data input contained in $\{-3, -1, 1, 3\}$; h_i is the modulation index contained in $\{h_1, h_2\}$ and T_s is the symbol period. Only one modulation index is used per symbol. The modulation index is alternated each symbol. For example, the transmitted symbols may contain a sequence of modulation indices $\{h_1, h_2, h_1, h_2, h_1, h_2, \dots\}$.

[0004] The pair of modulation indices determines the number of phase states in the modulation trellis. The coherent demodulation of the trellis establishes coding gain for the waveform. The coding gain and modulation indices specified in the MIL-STD are shown below in Table 1. Complete details of this waveform can be found in MIL-STD188-181B, the entirety of which is hereby incorporated by reference.

[0005] Table 1: Coding gain for multi-h CPM waveform.

Modulation Index (h)	Gain Ref. To MSK (dB)
{4/16, 5/16}	2.3
{5/16, 6/16}	2.8
{6/16, 7/16}	3.2
{12/16, 13/16}	4.5

[0006] Based on the multi-h CPM structure there are a couple of key properties that are useful for slow Frequency Hopping (FH) applications. These properties are a short constraint length and rotational invariance. The constraint length is the length of time (i.e., the number of symbols) that it takes for two paths that start at the same state to later merge. The constraint length for the 181B CPM waveform is 3 symbols. The other property which can be exploited is rotational invariance.

[0007] Rotational invariance implies that the receiver does not require an absolute phase reference. Rather the receiver can receive synchronously on a set of phase references without any performance loss. For example, a demodulator described in Wahlen, Graser, Mai, Burr, "Continuous-Phase Modulation Waveform Simulation", Space and Navel Warfare System Center, 1 Feb 2000, the entirety of which is hereby incorporated by reference, uses a correlation matched to all the possible received symbols and all the possible states. This information is fed to a "Viterbi decoder" as the branch metrics. The demodulated bits are determined by the transition between states. As a result of demodulating based on transitions and correlation based on all possible states, any sequence can be properly decoded as long as the receiver is synchronized to any one of the valid states. For 181B-CPM, there are a total of 32 possible states. Of these 32 states only 16 are valid for any known symbol in the received sequence. Thus the receiver can be synchronized to any multiple of 22.5 degrees ($360^\circ/16$) state. Therefore, the phase error will never be greater than $|11.25^\circ|$.

[0008] The 181B-CPM waveforms have the fundamental user rates as defined in Table 2. In addition to the un-coded rates, Reed Solomon (RS) with interleaving options are provided for improved robustness. Table 3, shows the estimated band width for 181 CPM modulations at various modulation rates.

[0009] Table 2. Modulation and user data rates for the 181-CPM options.

User Rate (bps)	Modulation Index (h)	Modulation Rate (sps)
9600	12/16, 13/16	4800
19200	12/16, 13/16	9600
28800	6/16, 7/16	14400
32000	6/16, 7/16	16000
38400	5/16, 6/16	19200
48000	5/16, 6/16	24000
56000	4/16, 5/16	28000

[0010] Table 3: Estimated bandwidth for 181B-CPM modulations.

Modulation rate (sps)	Estimated BW _{99%} (kHz)
4800	17.5
9600	34.9
14400	32.2
16000	35.8
19200	39.0
24000	48.7
28000	50.0

[0011] To enable the use of current multi-h CPM waveforms in a tactical environment an ECCM mode is needed. It is an object of the present disclosure to present a novel method and system that fulfills this need while obviating the deficiencies in the prior art. The method and

system incorporate the addition of frequency hopping into the multi-h CPM system, while reusing current techniques, capabilities and code already existing in many prior art platforms.

[0012] It is a further object of the disclosure to present a novel method of transmitting data as a continuous phase modulation waveform with a set of modulation indices and frequency hopping. The method including generating a plurality of data frames from the data, and for each data frame, coding the data into a sequence of symbols such that the initial phase state is zero, and appending a plurality of other symbols to the sequence to form a hopping frame; wherein the final phase state of the hopping frame is also zero. The method further includes modulating a fixed frequency carrier with the sequence of symbols for each hopping frame using a repeated sequence of the set of modulation indices, and transmitting each successive modulated hopping frame at a different frequency. The method thus enables frequency hopping transmission of the data as a continuous phase modulation waveform.

[0013] It is also an object of the disclosure to present a novel method of receiving a data signal transmitted as a continuous phase modulation waveform with a set of modulation indices over a series of different frequencies, where the data signal is formed of a plurality of hopping frames. The method including demodulating one of the hopping frames at a predetermined frequency and phase offset with a repeated sequence formed from the modulation indices to obtain a set of demodulated data symbols and a set of demodulated other symbols for each frame. The method also includes decoding the set of demodulated data symbols beginning at state “zero” to recover the data and decoding the set of other symbols to thereby return to the zero phase state. In the method, the receiver is transitioned to a different frequency over a known period for each successive hopping frame. The method thus enabling the reception of the transmitted data.

[0014] It is yet another object of the disclosure to present a structure for a hopping frame used to transmit data as multiple-modulation indices continuous phase modulation waveform with frequency hopping. The frame including a fixed number of symbol periods with a first sequence of trellis coded symbols containing the transmitted data, such that the initial phase state is zero. The first symbol of the first sequence is located in the first symbol period. The frame also includes a second sequence of trellis coded symbols, the number of which is equal to the

constraint length which is determinable by the modulation indices. The second sequence brings the phase state at the end of the second sequence to zero. The first symbol of the second sequence in the frame is adjacent to the last symbol of the first sequence. In the frame, the first and second sequences combined do not exceed the frame length.

[0015] It is still another object of the disclosure to present an improvement to a method of communicating data with a multiple modulation index continuous phase modulation waveform as trellis coded symbols at a fixed frequency. The improvement directed to increasing the ECCM of the signal by implementing frequency hopping, includes transmitting the data in a hopping frame. Each hopping frame beginning and ending with a phase state of zero. Successive hopping frames in the method are transmitted at different frequencies.

[0016] It is an additional object of the disclosure to present an improvement to a method of communicating data with a multiple modulation index continuous phase modulation waveform as trellis coded symbols in data frames. The improvement directed to increasing the data payload employs frequency hopping and decodes each frame independently of the other frames, with out resorting to the use of pilot symbols.

[0017] It is also an additional object of the disclosure to present a system for improving the ECCM capabilities of a multiple modulation indices continuous phase modulation waveform communication system. The system includes a receiver for receiving trellis coded data group in successive data packets. The improved receiver includes demodulation means that demodulates using a set of modulation indices and phase offsets. The receiver also includes decoding means for decoding the symbols. The decoder is sequenced to phase state “zero” at the beginning and end of each data packet. The receiver also includes a switching means for switching the frequency for each successive data packet.

[0018] These objects provide ECCM protection with a frequency hopping signal and increased payload, while adding little complexity to existing systems. These advantages are realized by exploiting the properties of a multi-h CPM waveform while preserving compatibility with current receiver demodulators.

[0019] These and other advantages of the disclosed subject matter will be readily apparent to one skilled in the art to which the disclosure pertains from a perusal of the claims, the appended drawings, and the following detailed description of the preferred embodiments.

BRIEF DESCRIPTION OF THE FIGURES

[0020] Figure 1 is a illustrative example of a symbol structure per hop frame for a 9.6 k symbols per second (sps) 181B-CPM waveform communication system according to an embodiment of the disclosed subject matter.

[0021] Figure 2 is a representative chart of the performance of an 181B-CPM system with constant phase error for an embodiment of the disclosed subject matter.

[0022] Figure 3 is a representative chart of the BER performance of iterative phase demodulation for an embodiment of the disclosed subject matter.

[0023] Figure 4 is a representative comparison chart of a 16K 181B-CPM frequency hopping system according to an embodiment of the disclosed subject matter and a non-hopping prior art tactical 16k FSK.

[0024] Figure 5 is a representative chart of the bit error rate (BER) performance in the presence of a frequency error for an embodiment of the disclosed subject matter.

DETAILED DESCRIPTION

[0025] To provide improved ECCM to a Multi-h CPM waveform communication system, frequency hopping is advantageously employed. However, each state of the signal, as a consequence of trellis coding is dependent upon the last state. Each frequency hop may result in a random initial phase condition which may preclude extraction of transmitted data. To provide a consistent starting point for each hop and a robust end for the trellis decoder, it is desirable for the trellis state to begin and end at the same state for every hop. By structuring or blocking the transmitted data according to the subject matter presented in this disclosure over a hop, each hop can be demodulated independently from every other hop.

[0026] As shown above the 181B-CPM waveform with modulation indices of $\{4/16, 5/16\}$ has a phase value at the end of the a_i symbol described according to the following equation:

$$\mathbf{[0027] \quad \Phi_i = \Phi_{(i-1)} + \pi a_i h_i. \quad (1)}$$

[0028] Starting at zero phase (state “zero”), the next state is in the set of $\{4, -4, 12, -12\}$, this next state is obtained by multiplying the modulation index h_i ($4/16$) by a_i , where the denominator and π are factored out and ignored here for purposes of clarity. The next input (data bits) is modulated by the alternate modulation index h_2 ($5/16$) using equation 1 and results in a state contained in the set of $\{\pm 1, \pm 3, \pm 7, \pm 9, \pm 11, \pm 17, \pm 19, \pm 27\}$. Wrapping the phase value between π and $-\pi$ results in the states being rewritten as $\{\pm 1, \pm 3, \pm 7, \pm 9, \pm 11, \pm 15, \pm 13, \pm 5\}$. As can be seen, all the odd states are possible. The third symbol ($h_1=4/16$) will again result with a state in the set of all the odd states, while the fourth symbol, modulated by ($h_2=5/16$) will result in a state in the set of all possible even states. Thus, the system can return to state “zero”. This example shows a return to state “zero” in four symbols, however if the system is in any even state (which “zero” is one of) and the modulation index h_i starts with the odd numerator, it should be apparent that it only requires 3 state transitions (symbols) to return to the phase state “zero”. Therefore, in a system hop starting in state “zero”, applying the modulation index with the odd numerator first, the system hop can be returned to the state “zero” with only 3 symbol transitions. Therefore, by enabling each hop to start and end in the “zero” state, the hop can be demodulated without knowledge of the previous hop end state.

[0029] To enable demodulation in a hop as described above independently of the previous hop, the data packet is structured over the hop period. Figure 1 illustrates the hop frame 100 for the 9.6 k sps case. During the hop period 120, a percentage of the time the oscillator will be transitioning to the next frequency. If for example, the frequency transition period 121 of the oscillator is a multiple of 4 symbols, it can be seen that the transmitting modem can be returned to the same state zero after each multiple of 4 symbols. As seen in Figure 1, the transition period 121 is composed of 4 symbol periods T1-T4 in which the phase state starts and ends in the zero phase state. Using a 9.6k/s symbol rate and a hopping rate of 200 hops per second (hps), a total of 48 symbols will fit into the hop frame. Allocating 4 symbols for frequency switching

(.416ms), and 3 symbols 122 for flushing the transmitter back to state “zero” as described previously, there remains 41 symbols left for data 123 per each hop frame. These symbol periods are shown as D1-D41 in Figure 1.

[0030] The even and odd state of the encoder for each respective symbol period are also shown in Figure 1. Of course the “E” designating a even state and the “O” designating an odd state. The initial state 101, the state 102 after the 3rd flush symbol, and the final state 103 are all the even state “zero”, and the sequence of modulation indices of the states is the same. This allows for the use of circular demodulation techniques and also allows the modulator to maintain the modulation index order into the next frequency hop. Allowing the frequency transition to be a multiple of 4 symbols simplifies the physical layer (PHY) in the modem implementation. This is because the physical layer will continue the (h₁, h₂) sequence 140 requiring no knowledge of the hopping or packet properties. The MAC layer in the modem can insert the flush 122 and transition bits 121. While this assignment of operation regarding the PHY and MAC layers is not required, it may be advantageous with respect to simplicity.

[0031] In the example shown, a close examination of the hopping data I/O rate results in a hopping data rate of 16.4 k bps as shown below.

$$[0032] \quad HOP_{IO} = 9.6kps \times 2 \text{ bit / sym} \times \frac{41(\text{data symbols})}{48(\text{frame symbols})} = 16.4kpbs$$

[0033] Conveniently if one of the data symbols is ignored or used as a pilot symbol, the resulting data rate:

$$[0034] \quad HOP_{IO} = 9.6kps \times 2 \text{ bit / sym} \times \frac{(41(\text{data symbols}) - 1(\text{pilot symbol}))}{48(\text{frame symbols})} = 16.0kpbs$$

[0035] Since the data rate matches nicely with a common user rate, it is advantageous to use only 40 data bits. Data symbol 104, shown in Figure 1 can thus be ignored or used as a pilot symbol. The exact location of the symbol is not important as long as it is known.

[0036] For coherent demodulation of the data signal, frequency and phase estimations are required for the demodulation algorithms. If the system is based on a fixed clock rate and is

stationary, the frequency error for each hop is proportional to the carrier frequency. An initial offset frequency can be advantageously determined during the hopping timing synchronization or preamble stage. Thus the frequency offsets are known or determined with little frequency error.

[0037] As indicated previously the 181B-CPM waveforms are rotationally invariant. Figure 2 illustrates a simulated performance of the $h=\{13/16, 12/16\}$ 181B-CPM waveform for a variety of constant phase errors up to the worst case of 11.25 degrees as established previously. From Figure 2 it can be seen that there is approximately a 0.25 dB performance loss for a phase error of 2.8125 degrees. Hence, by demodulating the received packets 5 times with phase offsets of 0, 2.8125, 5.625, 8.3475 and 11.25, the maximum phase error will be less than or equal to half of the 2.8125 degree step or 1.40625 degrees resulting in a low performance loss of less than 0.25 dB.

[0038] To determine which of the phase offsets produce the correct demodulation, the sum of the winning path metrics for each symbol is tabulated. The phase offset that produces the largest total path metric sum is selected as the valid solution.

[0039] Since the phase error due to a frequency offset is small over the hop duration and the number of valid symbols per hop is a multiple of 4, the demodulator can reuse the first few symbols to flush the data out of the Viterbi decoder. This type of phase demodulation is the circular demodulation referred to earlier. Using this technique, any common Viterbi decoder currently used today, can also be used to demodulate the hop packet.

[0040] An unexpected side result apparent in Figure 3 is the small difference between the $S=2$ and $S=5$ curves. There appears to be a large improvement (1 dB at $1e-5$) between one and two phase hypotheses. There appears to be very little difference (0.1 dB at $1e-5$) between two and five phase hypotheses. This seems to contradict the expectations set by examining Figure 2.

[0041] To investigate this phenomenon, closer examination of the two hypothesis case is required. When the demodulator is allowed to choose between two phase hypothesis, it predominately selects the one with fewer bit errors due to better overall path metrics. Thus, as shown in Figure 3, just two phase hypotheses approach the performance of five phase

hypotheses. The resulting performance loss for a 48 symbol frame with h equal to $\{13/16, 12/16\}$ at $1e-5$ BER is approximately 0.2 dB relative to the known phase error case.

[0042] A comparison of the 181B-CPM frequency hopping system with a user I/O data rate of 16k bps against prior art conventional single frequency tactical 16k FSK is shown in Figure 4. The x-axis in this case is in terms of the channel quality measured in signal to noise density ratio. This plot gives a measure of the performance advantage for using the hopping multi-h CPM compared to a standard waveform employed in the prior art. The Figure illustrates that there is in excess of 6 db gain for the multi-h CPM hopping technique over the conventional tactical 16k bps FSK. Compound frequency hopping on the 16k bps FSK and the gains for the hopping multi-h CPM are even greater.

[0043] The performance of the iterative phase demodulation in the presence of a frequency error is shown in Figure 5. For this approach, the estimated frequency for the initial synchronization phase must be within 10 Hz. To improve performance during the transmission, frequency tracking can be performed during the demodulation process. An existing frequency tracking algorithm as described in Morelli, Mengali and Vitetta "joint Phase and Timing Recovery With CPM Signals", IEEE Transactions On Communication, Vol 45, No 7, July 1997, the entirety of which is hereby incorporated by reference, can be used in the frequency hopping system of the present disclosure. The difference, when used for frequency hopping is that the accumulated frequency error for the winning phase iteration is carried over to the next hop and multiplied by the ratio of the next frequency to the previous frequency. The result is used to adjust the frequency offset for the next frequency hop. In this manner, the frequency error can be minimized without the addition of pilot symbols.

[0044] As in any frequency hopping system, a given percentage of the frequencies will be jammed. Of course frequency hopping was developed with the realization that using multiple frequency increases the chances of transmitting on a jammed or occupied frequency, but also recognized the amount of degradation caused by the jammed frequency to the entire communication would be also be reduced. This jamming signal can be the result of innocuous use of the frequencies by other, hostile efforts, or even internal radio spurs. To overcome the bit error on poor frequencies, additional coding and interleaving over multiple hop frames can be

used. The 181B CPM specification contains outer code options for interleaving and Reed-Solomon (RS) coding. The basic tools can be reapplied for the hopping waveform.

[0045] The RS code for the 181B-CPM hopping waveform can be derived from the same (127, k) RS code with 7 bits per RS symbol or the (63,k) RS code with 6 bits per RS symbol used in the military standard [6]. Utilizing a code rate of 0.9, the final user bit rate is 14.4k bps ($16k \cdot 0.9$).

[0046] Based on the two available codes, a shortened code of (60, 54) from the (63,k) RS code can be used with a correction capability of 3 RS symbols per RS code word. With 80 bits per hop and 6 bits per RS symbol there are 13.333 RS symbols per hop. A jammed hop results in 14 corrupted RS symbols. The RS code word spans 4.5 hops ($60 \text{ symbols/word} \cdot 6 \text{ bits/symbol} / 80 \text{ bits/hop}$). On average, it requires 4.666 RS code words to correct one jammed channel. This corresponds to one of twenty-one hops ($4.5 \cdot 4.666$) being corrected for a maximum jam correction rate of 4.76%.

[0047] To achieve the average jamming performance, an interleaver is required. Once again, the interleavers present in the current military standard may be reused, for example.

[0048] To extend the capability described herein to other modulation rates, similar analysis can be performed for each fundamental rate. One analysis results in a system with a set of data rates as shown in Table 4. These solution examine a fixed hopping rate of 200 hps and an allotted frequency transition time of 416 microseconds.

Table 5.

RS I/O Rate	Hop I/O Rate	Modem Rate	RS Code (63,k) Base	Max % Jam
14.4k	16.0k	19.2k	(60,54)	4.76
16.0k	19.2k	28.8k	(60, 50)	8.33
28.8k	32.0k	38.4k	(60, 54)	4.94
32.0k	38.4k	48.0k	(60, 50)	8.33
38.4k	48.0k	56.0k	(60, 48)	10.00

[0049] The application of the subject matter, while illustratively described with a MIL-STD188-181B CPM waveform, can be accomplished with any number of multi-h CPM waveform using the associations of modulation indices, constraint length, rotational invariance, symbol rate and hopping rate presented herein. While preferred embodiments of the present inventive system and method have been described, it is to be understood that the embodiments described are illustrative only and that the scope of the embodiments of the present inventive system and method is to be defined solely by the appended claims when accorded a full range of equivalence, many variations and modifications naturally occurring to those of skill in the art from a perusal hereof.